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About This Content

This exclusive Challenge Mode continually spawns new Legions of Enemies from the pits of Barad-dur for you to test yourself against. The Runes which you earn can provide powerful upgrades.

Title: Middle-earth: Shadow of Mordor - Endless Challenge

Genre: Action, Adventure

Developer:

Monolith Productions, Inc., Feral Interactive (Mac), Feral Interactive (Linux)

Publisher:

Warner Bros. Interactive Entertainment, Feral Interactive (Mac), Feral Interactive (Linux)

Release Date: 28 Oct, 2014

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Minimum:

OS: 64-bit: Vista SP2, Win 7 SP1, Win 8.1

Processor: Intel Core i5-750, 2.67 GHz | AMD Phenom II X4 965, 3.4 GHz

Memory: 3 GB RAM

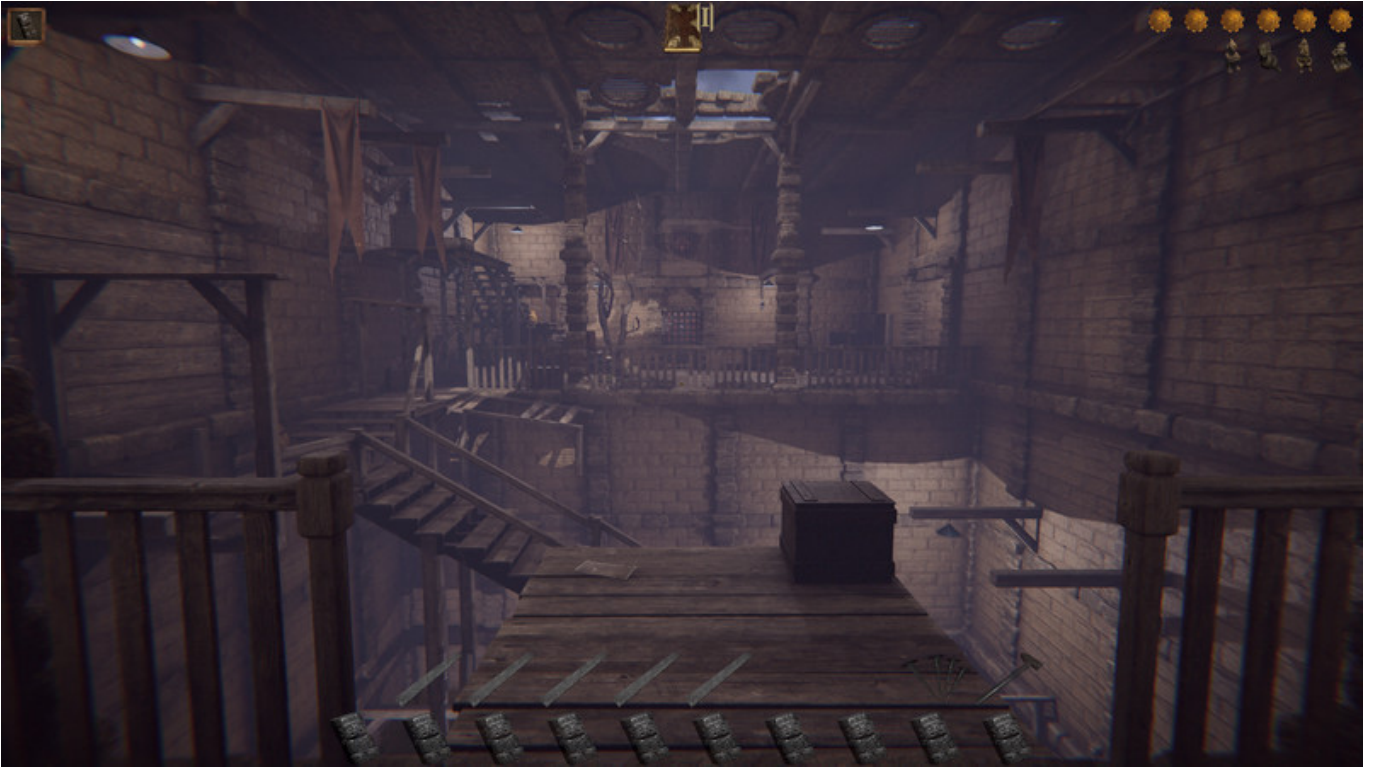
Graphics: NVIDIA GeForce GTX 460 | AMD Radeon HD 5850

DirectX: Version 11

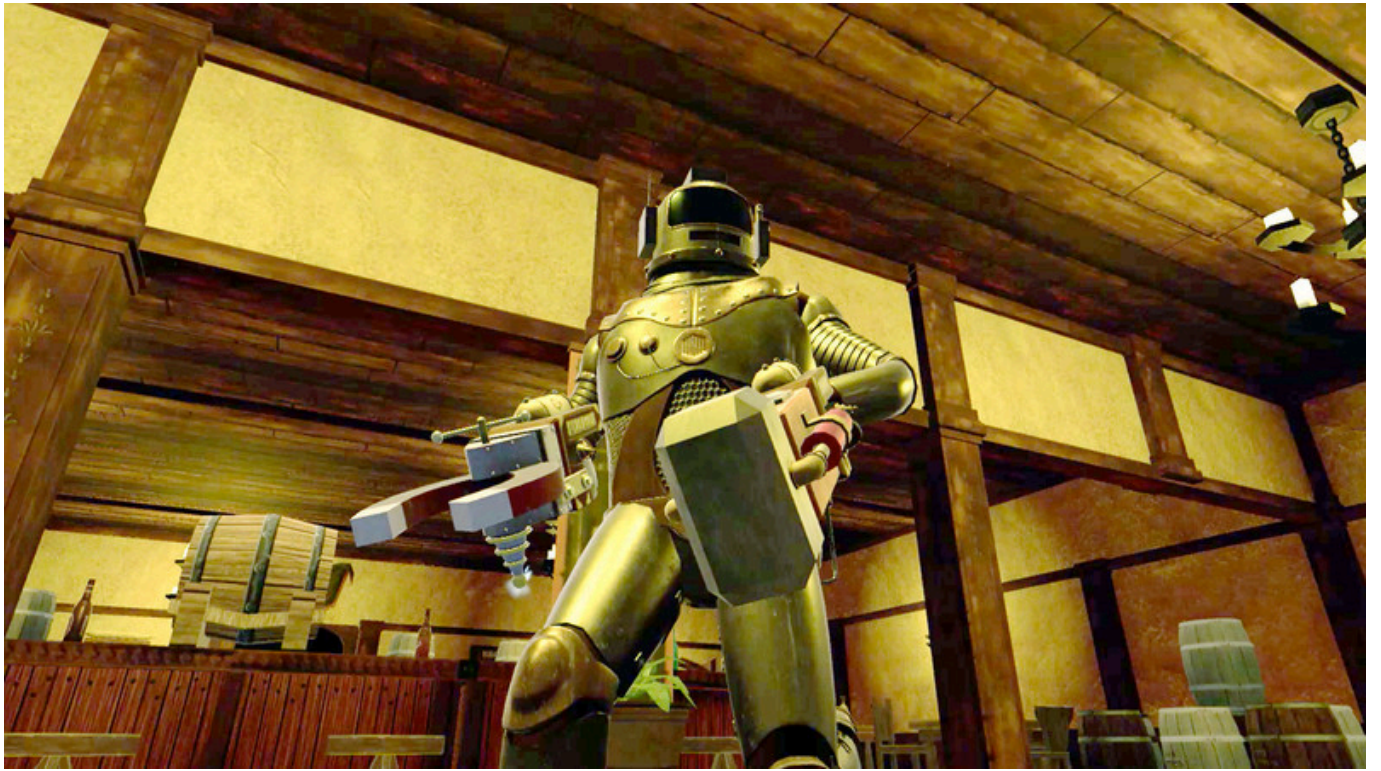
Network: Broadband Internet connection

Storage: 25 GB available space

English,French,Italian,German,Polish,Russian







middle earth shadow of mordor endless challenge

i had this running and forgot i even bought it hahah, good game, but why called silentville?. Writing this for all the MonsterCat DLC - Personally, I am super disappointed. Nothing hooked me at all, not a patch on the original songs (and you can imagine how many times I have heard them). Regret buying these, even as support for the devs - which feels very sad to say as I've been a big fan up till now. All I can say is that I advise you find a way to listen to these tracks before buying, to make sure they are to your taste.. Last update (0.265) destroyed the whole game. Now you have to grind every level like 50 times to be able to win in the single player campaign. Good job, devs! --'. Okay! Word aren\u00b4t just good enough to tell how awesome this game is! JUST CAUSE I LOVE IT SO MUCH!

I got this game at first I was like "ouh it\u00b4s just a platformer kinda like super meat boy" and in a way it is. BUT don\u00b4t think that this game is just like super meat boy ouh nononono. It still feels like a different game TRUST ME! The jumping need to be accurate so you can\u00b4t just spam the jump and get good bounces out of that! So it kinda reminds me of CS:GO\u00b4s bhopping you need to be accurate with those jumps!

This isn\u00b4t a game that you can just play hours with out having a break cause then you keep doing the same mistakes and can\u00b4t really do good! You need to have a "clear mind" in order to figure out how to get some hidden things in the game. This game is easy to just open and play and get hooked on so I HIGHLY RECOMEND THIS GAME!

I even gave my friends lil' brother a chance to play this game and he loved it he is only 10 but still he loved it!. If you like darksiders and want to play a watered down version of that this game is just right for you. Everyone else is better off playing darksiders. This game has a locked view and is very repetitive. and the character has a limited number of abilities for an angel guardian.. It's a very interesting story with surreal visuals however it's a burden to play.

Death events are similar to Dragon's Lair where if you don't act immediately you have to keep sitting through the same ten to fifteen second death scenes over and over To make things worse the controls requiring quick reflexes are also convoluted ie; Hold Y, then hold LT, then while still holding both Y and LT hold B to bring up a heat rate gauge which you try and keep centered gently squeezing and releasing on RT

There's no autosave. I accidentally overwrote my save frantically and frustratedly trying to get out of a new game I accidentally started when trying to race through the death scenes I had seen umpteen times.

Also there is a good minute before the game window even comes up when launching and sometimes you'll get a bad launch where you can't interact with the start menu options

The game is an effin mess - like those cartoons where the protagonist is fighting with a folding chair that eventually snaps shut swallowing him.

For the sake of the art and story just save yourself the anguish of fighting with a clunky game that feels and looks like a PS2 title forced through a s****y emulator and watch the walkthrough free on Youtube.. Enjoyable if you like shooting dice. Has a few kinks to work out, but I won a bunch and then lost it all. Just like the real thing. 8.5/10

Cool game. Good graphics, nice soundtrack, and awesome voice acting.

Pretty adult story, although might have been nice to explore the history of the setting and of the characters a little more. You get new abilities, based on how you play, and the ending depends on your choices at the end. There's only an auto-save system, so no reloading if you think you've messed something up or if you want to try a different approach. You can die, but you reload as the scene starts so there's no real loss of play time.

Kinda hoping there are more games in this setting, as it does have a lot of future potential.. Disclaimer: This 'review' does not convey the full extent of the experience as I couldn't play it past 20 minutes.

My first impression of this game is negative. Its not abysmal, its not mediocre either.

My first feelings after playing this game for a bit was regret and disappointment.

Which seems to be a trend for many new games on Steam nowadays, but I digress.

!!BEWARE!! This is a mobile port.

Which is important information that is surprisingly missing from the steampage and even other steam reviews for the game so far. The quality of the overall product as far as I can see does not justify 10 US dollars ON PC and there are many better games in the same genre available on steam. The only place this is actually hinted is in the company discription.

It might be fine on mobile but its a different ball game here on PC.

Although it supports controllers, movement using the analogue sticks feel laggy, uncoordinated and unresponsive. Clearly showing how the game was initially built for touch screens. This is further proven by the clunky UI that is also evidently designed for touch screens instead of being adapted to PC. Elements of the UI also serve to detract from the artistry and flashiness of the moves during battle.

Thereby making the overall PC enjoyability of this title below that of the mobile version.

As a side note: Unless there is some way to disable specific elements of the UI, I'm curious as to why it does not show up in the screenshots in order to display the games fundamental mechanics (its only barely seen in the trailer in the background).

The characters themselves fit all the highly popular japanese character archetypes in every possible stereotypical way. Each character with any remote amount of backstory was clearly designed around an archetype rather than created with any one of said archetypes applying to them after creation.

As such many of said characters have clear psychological problems, from spontaneous outbursts of lethal violence for seemingly little to no reason to inability to display emotions and understandings of any kind of common sense.

To list some positives however.

Personally I really do like the art style for the cat,

The music is not bad.

The moves are flashy and sometimes nice to look at.

The jewel customization system is also innovative and novel.

Anyway if you're a fan of anime fantasy stories, common japanese romatice subplots, cat gods and like reading (because theres no voice acting whatsoever) then perhaps this game is for you. But do yourself a favor and get the mobile version instead, clearly thats what this game was designed for.

But in my eyes this is a mobile port, with unrelatable 2D cutout characters placed in a generic fantasy world with generic romantic and inexplicable subplots centering around the harem master main character (and only relevant male in the entire

game, perhaps the cat is also a guy who knows) facing a generic enemy based in a generic conflict between Light and Dark. With light naturally being the good guys and dark being the bad guys.

So therefore its not the game for me and therefore I do not recommend it.

. A clash of clans knockoff that pesters you to buy stuff with in-app purchases.

cons:

in-app purchases

whenever you try to log out, it comes up with a message that says to like them on facebook. you need to hit no and try again for it to log you out. literally.

a knockoff with nothing special about it

pros:

the graphics are good. that's it.

3/10, slightly worse than clash of clans.. Gameplay is very good, there is one very active server, and if you want to play with other players who have black ops just friend them and also if you want to friend me too, best to play when on sale. <https://www.youtube.com/watch?v=HM4rbW5kK70&feature=youtu.be>. LUMBERMANCER is an action adventure game from Roger von Biersborn. Before we go any further, I just want to say that I backed this game on Kickstarter and I'm proud of it. Let's get rocking.

The Good

Let's take a moment to address both the title of the game and the profession of the character that you play as in the game: Lumbermancer. As a bearded male who has a proclivity for dressing in flannel, the term Lumbermancer thrills me at a spiritual level.

The art is wonderful. There isn't a single thing in this game that isn't entertaining to look at. Just wait until you have your own little log men slicing through ghosts like sausage. It's seriously delightful.

The story of the game is one that I feel we can all identify with in some way: it's one man's quest to get himself a sandwich. While the quest shown in the game is easily far more epic than going to your local sub shop, it is, nonetheless, relatable.

The Bad

Absolutely nothing.

The Meh

Due to a physical limitation, I play nearly all games with a controller rather than a keyboard and mouse. I feel like this was an important disclaimer to put before my next comment which is more of a personal nitpick than an actual complaint. Sometimes, it becomes tedious to control both the Lumbermancer and his logs at the same time using the joysticks. However, I can see how using a keyboard to do this would be vastly easier.

Verdict: Yea

If you weren't a Kickstarter backer, this game is only \$3.99 on the Steam Store. I can't think of any actual reason to not get this game, play it, and enjoy your time spent doing so.. It is a fun game just a Little disappointed to find out that after book 1 it's £7.98 for the other 2 books, A little misleading as it says Free to Play.. This is a great game you have to use you brain a lot

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