
The Fog Activation Code [serial Number]



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About This Game

The fog is a survival horror adventure game in first person, you were left in a motel room because you have shown signs of contamination, lucky you are not, once you get outside you will see how the fog is taking over, you will struggle to stay alive and it gets worse when you find out that there are creatures from another world around, the research team is your best option to stay alive if someone knows how to get out of the zone is them.

This is a Survival Horror Game, resources are low, the enemies are many, and you never know where you will find weapons, ammo, food or first aid, keep a good manage of your resources and don't waste a bullet if you want to survive.

Title: The Fog
Genre: Action, Adventure, Indie
Developer:
Horizon Games
Publisher:
Horizon Games
Release Date: 1 Dec, 2017

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Minimum:

OS: Windows 7 64-Bits

Processor: Intel I5 2500k

Memory: 4 GB RAM

Graphics: Nvidia GTX 750ti

DirectX: Version 10

Storage: 4 GB available space

English







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The graphics are a bit weird, they kinda remind me of DayZ's early days and I think it's a little bit rough. The lighting is very peculiar, and the flashlight doesn't really help all that much - especially after you've taken damage.

That's another thing: Damage. When you step into the fog, or get hit by any of the creatures, you sustain damage which shows itself as blood on your screen. The blood fogs your vision (pun intended), and while I understand the sort of "realism" you were going for with the tunnel vision idea, it's a little grating considering how you're set up with very little to help you and you have almost no clue of what to do.

The stamina isn't really that great either considering how little there is and how you have virtually no weapons to help right away from what I've seen - but then again, I haven't found any so far, so I'll provide an update as soon as I happen upon anything.

I think it's a bit odd too that you keep putting in "this needs a key to be opened" when for a couple of them you can just climb over a wall or go through a hole. I'm just nitpicking by this point, but I suppose the OCD side of me is like: "Well, is there actually a key?" Once I got into the school, I was wondering how to get back out again, so I suppose the key part would probably make sense there.

One other thing - what's with the music? It's not atmospheric or anything, it's just kind of there. It feels like you just chose something from the playlist at your local halloween carnival or something. Not meaning to be harsh, it does put you off a tad, though. At least in my case.

Anyway, will keep playing and update as I go. Gonna be a thumbs down for now - but I will change my mind if I see anything significant, though this game has left a lot to be desired in such a short space of time I couldn't help but want to do a review right away.

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I might come back to it to try and complete it - but I wouldn't count on it. 2/10 - the only saving grace is the Stephen King reference... though this is a very poor tribute to a good piece of literature.. it doesn't make any sense at first but I go the hands of it.. it doesn't make any sense at first but I go the hands of it.. 10 minutes in and im bored. No write up, of how to play, no save function at this time. Whil it has potential right now its a JOKE and a HUGE DISGRACE TO THE HORROR GENRE. DO NOT BUY AT THIS TIME I DONT CARE IF ITS ON SALE OR NOT. One response to forum postings back in december but not a peep from anyone sense. NO NO NO, not even on sale.

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Then you have the lag issues the game jerks around and you really kinda just have this fuzzy screen for a few seconds wondering whats happening and then its all normal.

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Boriskarloff pretty much nailed it on the head. No save feature so you have to beat the game in one playthrough without dying. 1V10. I brought this on sale thinking it can't be as bad as the reviews. The truth is its worse. Game had a long load time, terrible lag, difficult controls and poor graphics. Unlock a door and it shows as still locked, walk away and try again and its will then open.

This game suffers from a total lack of atmosphere and no save facility. Very surprised its not listed as early access as clearly not ready.

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